Title: Size of solar energy storage
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If the size of the int is that important one can use int16_t, int32_t and int64_t (need the iostream include for that if I remember correctly). What"s nice about this that int64_t should not have issues on a 32bit ...

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I think size_t is defined in the standard to be an "unsigned integer type", but doesn"t require it to be the same as any of unsigned {char, short, int, long, long long}.

In several C++ examples I see a use of the type size_t where I would have used a simple int. What"s the difference, and why size_t should be better?

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I found two ways to determine how many elements are in a variable... I always get the same values for len () and size (). Is there a difference? Could size () have come with an imported ...

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